### Line bundle valued Cohomology on Toric Varieties



Max-Planck-Institut für Physik (Werner-Heisenberg-Institut) Benjamin Jurke

Northeastern University, Boston MA

AMS 2011 Fall Eastern Sectional Meeting (Cornell)

— Sep 10, 2011 —

## Outline



- 1. Motivation: String Model Building & Phenomenology
- 2. Description of the Algorithm
- 3. Computer Implementation

in collaboration with R. Blumenhagen, T. Rahn, H. Roschy (Max-Planck-Institute für Physik, Munich, Germany)

- Algorithm: arXiv:1003.5217
- Proofs: arXiv:1006.2392 & S.-T. Jow: arXiv:1006.0780
- Applications: arXiv:1010.3717
- Related: arXiv:1106.4998 & arXiv:1109.1571

## 1. Motivation: Bundle constructions



In the context of toric geometry line bundles are appearing all over:

Description of the tangent bundle:

$$0 \longrightarrow \mathcal{O}_{\mathcal{X}}^{\oplus r} \stackrel{\alpha}{\longleftrightarrow} \bigoplus_{i=1}^{n} \mathcal{O}_{\mathcal{X}}(D_{i}) \stackrel{\beta}{\longrightarrow} T_{\mathcal{X}} \longrightarrow 0$$

Monad and extension bundle constructions:

$$0 \longrightarrow \mathcal{V} \stackrel{f}{\longleftrightarrow} \bigoplus_{i=1}^{r_B} \mathcal{O}_{\mathcal{X}}(b_i) \stackrel{g}{\longrightarrow} \bigoplus_{i=1}^{r_C} \mathcal{O}_{\mathcal{X}}(c_i) \longrightarrow 0$$
$$0 \longrightarrow \bigoplus_{i=1}^{r_A} \mathcal{O}_{\mathcal{X}}(a_i) \stackrel{f}{\longleftrightarrow} \mathcal{W} \stackrel{g}{\longrightarrow} \bigoplus_{i=1}^{r_C} \mathcal{O}_{\mathcal{X}}(c_i) \longrightarrow 0$$

Koszul sequence for subspaces:

$$0 \longrightarrow \mathcal{O}_{\mathcal{X}}(-D) \hookrightarrow \mathcal{O}_{\mathcal{X}} \longrightarrow \mathcal{O}_{D} \longrightarrow 0$$

1. Motivation: Line bundles and Cohomology



From short exact sequences of sums of line bundles one considers the **induced long exact sequences** of the cohomology, e.g.:

$$0 \longrightarrow \mathcal{O}_{\mathcal{X}}^{\oplus r} \longleftrightarrow \bigoplus_{k} \mathcal{O}_{\mathcal{X}}(D_{k}) \longrightarrow T_{\mathcal{X}} \longrightarrow 0$$

$$\downarrow$$

$$0 \longrightarrow H^{0}(\mathcal{X}; \mathcal{O}_{\mathcal{X}})^{\oplus r} \longrightarrow \bigoplus_{k} H^{0}(\mathcal{X}; \mathcal{O}_{\mathcal{X}}(D_{k})) \longrightarrow H^{0}(\mathcal{X}; T_{\mathcal{X}})$$

$$\longrightarrow H^{1}(\mathcal{X}; \mathcal{O}_{\mathcal{X}})^{\oplus r} \longrightarrow \bigoplus_{k} H^{1}(\mathcal{X}; \mathcal{O}_{\mathcal{X}}(D_{k})) \longrightarrow H^{1}(\mathcal{X}; T_{\mathcal{X}})$$

$$\longrightarrow H^{2}(\mathcal{X}; \mathcal{O}_{\mathcal{X}})^{\oplus r} \longrightarrow \bigoplus_{k} H^{2}(\mathcal{X}; \mathcal{O}_{\mathcal{X}}(D_{k})) \longrightarrow H^{2}(\mathcal{X}; T_{\mathcal{X}}) \longrightarrow \dots$$

## 1. Motivation: Why line bundle cohomology?



**General idea:** Avoid evaluating the actual mappings in sequences and try to eliminate/relate as much as possible by exactness considerations.

In the shown examples everything boils down to the computation of line bundle-valued cohomology group dimension  $h^i(\mathcal{X}; L_{\mathcal{X}})$ . Known methods:

- Isomorphisms: If you can find isomorphisms to spaces with known cohomology, you don't have to compute anything.
- Spectral sequences: The method of spectral sequences allows to compute the cohomology of general spaces, but it is extremely laborious to work with.
- → Find an *algorithmic* method to compute line bundle cohomology!

# 2. Algorithm: Overview / General Structure



**Central idea:** Take the Stanley-Reisner ideal  $I_{\Sigma}$  of a toric variety  $\mathcal{X}_{\Sigma}$  into account.

#### **Resulting formula:**

(explained on next slides)

$$\begin{split} & \text{elements in "neg-group"} \\ & h^i \big( X; \mathcal{O}_{\mathcal{X}}(\alpha) \big) = \sum_{\substack{\sigma \subseteq [n] \\ \tilde{\sigma}, \tilde{\tilde{\sigma}} \in \mathcal{P}(I_{\Sigma})}} \overbrace{|(\alpha, \sigma)|} \cdot \underbrace{\beta_{|\sigma| - i, \tilde{\sigma}}(S/I_{\Sigma})}_{\text{multiplicity factor}} \end{split}$$

- Multiplicity factors only depend on geometry of the variety X<sub>Σ</sub>, not on the bundle O<sub>X</sub>(α) — compute once for all bundles!
- Bundle-specific part is essentially counting the number of integer solutions for a linear system.

## 2. Algorithm: Preliminaries



### Setting:

- $\mathcal{X}$  smooth toric variety
- $\Sigma$  toric fan on the vertex set  $V \cong [n] := \{1, \ldots, n\}$
- $x_1, \ldots, x_n$  homogeneous coordinates associated to the vertices
- $S := \mathbb{C}[x_1, \dots, x_n]$  Cox ring of homogeneous coordinates

Define  $\hat{\sigma} := [n] \setminus \sigma$  to be the complement to any  $\sigma \subseteq [n]$ .

### Two important ideals in the Cox ring:

- Stanley-Reisner ideal:  $I_{\Sigma} := \langle x^{\sigma} : \hat{\sigma} \in \Sigma \rangle$  (generated by products of the coordinates that are not allowed to vanish simultaneously)
- Irrelevant ideal:  $B_{\Sigma} := \langle \boldsymbol{x}^{\sigma} : \sigma \notin \Sigma \rangle$

Note:  $I_{\Sigma}$  and  $B_{\Sigma}$  are Alexander-dual to each other.

## 2. Algorithm: Local cohomology



On a smooth variety Weil divisors are also Cartier and the class group  $\operatorname{Cl}(\mathcal{X}) := \operatorname{Div}(\mathcal{X}) / \operatorname{Div}_0(\mathcal{X})$  is equivalent to the Picard group:

$$\operatorname{Cl}(\mathcal{X}) \cong \operatorname{Pic}(\mathcal{X}) \cong \mathbb{Z}^{n-d}$$

The Cox ring can then be decomposed by a  $\operatorname{Cl}(\mathcal{X})$ -grading:

$$S = \bigoplus_{\alpha \in \operatorname{Cl}(\mathcal{X})} S_{\alpha}$$
 where  $S_{\alpha} \cong \Gamma(\mathcal{X}; \mathcal{O}_{\mathcal{X}}(\alpha))$ 

Relationship between line bundle-valued cohomology and local cohomology:

$$H^i(\mathcal{X}; \mathcal{O}_{\mathcal{X}}(\boldsymbol{\alpha})) \cong \underbrace{H^{i+1}_{B_{\Sigma}}(S)_{\boldsymbol{\alpha}}}_{B_{\Sigma}} \quad \text{for } \boldsymbol{\alpha} \in \operatorname{Cl}(\mathcal{X}), \, i \ge 1$$

localized on irrelevant ideal

[Eisenbud-Mustață-Stillman '00]



Each coordinate  $x_i$  carries projective weights  $Q_i^{(1)}, \ldots, Q_i^{(n-d)}$ . Associate a basis vector  $\vec{e_i} \in \mathbb{Z}^n$  and define a map

$$f: \mathbb{Z}^n \longrightarrow \operatorname{Cl}(X) \cong \mathbb{Z}^{n-d}$$
  

$$\vec{e_i} \mapsto [D_i] = (Q_i^{(1)}, \dots, Q_i^{(n-d)}), \quad \text{where} \quad \overbrace{D_i := \{x_i = 0\} \subset \mathcal{X}}^{\operatorname{coordinate divisor}}$$

Use this map to refine the grading on the localized cohomology:

$$H^{i}(\mathcal{X}; \mathcal{O}_{\mathcal{X}}(\boldsymbol{\alpha})) = \bigoplus_{\substack{\vec{u} \in \mathbb{Z}^{n}:\\f(\vec{u}) = \boldsymbol{\alpha}}} H^{i+1}_{B_{\Sigma}}(S)_{\vec{u}} \quad \text{for } \boldsymbol{\alpha} \in \operatorname{Cl}(\mathcal{X}), \ i \ge 1.$$

However, there is a huge redundancy between the  $\mathbb{Z}^n$ -graded local cohomology groups.

## 2. Algorithm: Grading redundancy



However, there is a huge redundancy between the  $\mathbb{Z}^n\text{-}\mathsf{graded}$  local cohomology groups. Define

$$neg(\vec{u}) := \{k \in [n] : u_k < 0\}$$

(component indices where  $\vec{u}$  has a negative value)

It follows that

$$H^i_{B_{\Sigma}}(S)_{\vec{u}}\cong H^i_{B_{\Sigma}}(S)_{\vec{v}}\iff \operatorname{neg}(\vec{u})=\operatorname{neg}(\vec{v})$$

| [Jow | '10] |
|------|------|
|------|------|

When this  $\mathbb{Z}^n$ -grading is translated back to monomials, the only distinguishig factor is therefore which coordinates can appear with negative powers.

$$S = \mathbb{C}[x_1, \dots, x_n] \quad \rightsquigarrow \quad S\left[\frac{1}{\boldsymbol{x}^{\operatorname{neg}(\vec{u})}}\right] = \mathbb{C}\left[x_1, \dots, x_n, \frac{1}{\boldsymbol{x}^{\operatorname{neg}(\vec{u})}}\right]$$

10 of 20



## 2. Algorithm: Grouped dimension formula

If one is only interested in the dimension of the cohomology group, this allows for big simplification:

$$\begin{aligned} & \operatorname{elements in "neg-group"} \\ & h^{i}\big(\mathcal{X};\mathcal{O}_{\mathcal{X}}(\alpha)\big) = \sum_{\sigma \subseteq [n]} \overbrace{(\alpha,\sigma)}^{i} \cdot \underbrace{h^{i+1}_{B_{\Sigma}}(S)_{\sigma}}_{\operatorname{multiplicity factors}} \\ & \operatorname{where} \quad (\alpha,\sigma) := \{ \vec{u} \in \mathbb{Z}^{n} : f(\vec{u}) = \alpha, \ \operatorname{neg}(\vec{u}) = \sigma \}. \end{aligned}$$

#### Notes:

- The sum reduces to  $2^n$  terms.
- The multiplicity factors can be expressed as the graded Betti number of a free resolution of the Stanley-Reisner ring S/I<sub>Σ</sub>:

$$h_{B_{\Sigma}}^{i+1}(S)_{\sigma} = \beta_{|\sigma|-i,\tilde{\sigma}}(S/I_{\Sigma})$$



Let  $I_{\Sigma} = \langle S_1, \ldots, S_t \rangle$  be the Stanley-Reisner ideal with t squarefree monomial generators in  $x_1, \ldots, x_n$ . For any subset  $\tau \subseteq [t]$  define

$$\vec{a}_{\tau} := \deg_{\boldsymbol{x}} \left( \overbrace{\operatorname{lcm}_{\boldsymbol{x}} \{ S_i : i \in \tau \}}^{\text{union of } \boldsymbol{x} \text{-coordinates}} \right) \in \mathbb{Z}^n$$
$$\mathcal{P}(I_{\Sigma}) := \{ \vec{a}_{\tau} : \tau \subseteq [t] \}$$

 $(\vec{a}_{\tau} \text{ corresponds to the union of the } x_i\text{-coordinates in the generators } S_{\tau_1}, \ldots, S_{\tau_{|\tau|}}$  in terms of the  $\mathbb{Z}^n$ -grading,  $\mathcal{P}(I_{\Sigma})$  is the set of all such unions.)

For  $\sigma \subseteq [n]$  define  $\boldsymbol{x}^{\sigma} := \prod_{i \in \sigma} x_i$  and  $\tilde{\sigma} := \deg_{\boldsymbol{x}}(\boldsymbol{x}^{\sigma}) \in \mathbb{Z}^n$ .  $(\tilde{a}_{\tau} \text{ and } \tilde{\sigma} \text{ are vectors of 0s and 1s in } \mathbb{Z}^n \text{ indicating if the } x_i \text{ is in the monomial})$ 

## 2. Algorithm: Stanley-Reisner ideal reductions



Main vanishing theorem: Only unions of coordinates in the Stanley-Reisner ideal generators contribute to the dimension:

$$h^{i+1}_{B_{\Sigma}}(S)_{\sigma} = \beta_{r,\tilde{\sigma}}(S/I_{\Sigma}) = 0 \quad \text{for all} \quad \sigma \subseteq [n] \text{ where } \tilde{\sigma} \notin \mathcal{P}(I_{\Sigma}).$$

The same result holds for the complement  $\hat{\sigma}$ , leading to

$$h^{i}(X; \mathcal{O}_{X}(\alpha)) = \sum_{\substack{\sigma \subseteq [n]\\ \tilde{\sigma}, \tilde{\sigma} \in \mathcal{P}(I_{\Sigma})}} \overbrace{(\alpha, \sigma)]}^{\text{elements in "neg-group"}} \underbrace{\beta_{|\sigma|-i,\tilde{\sigma}}(S/I_{\Sigma})}_{\text{multiplicity factor}}$$

# 2. Algorithm: Computing multiplicity factors



Let  $\sigma \subseteq [n]$  and define an abstract simplicial subcomplex of the full complex  $\Delta_{[t]}$  on the Stanley-Reisner ideal generator by

$$\Gamma^{\sigma} := \{ \tau \subseteq [t] : \vec{a}_{\tau} = \tilde{\sigma} \} \qquad \bigwedge_{a \to b}^{\circ} = \bigwedge_{a \to b}^{\circ} + \bigvee_{a \to b}^{\circ} + \bigvee_{a \to c}^{\circ} + \bigvee_{$$

The complex mappings are the usual "ordered alternating sum of faces"-type of standard simplicial complexes.

**Main computational result:** The multiplicity factors can be computed from the reduced cohomology of  $\Gamma^{\sigma}$ :

$$\beta_{r,\tilde{\sigma}}(S/I_{\Sigma}) = \dim_{\mathbb{C}} \tilde{H}_{r-1}(\Gamma^{\sigma})$$

# 3. Implementation: Computational complexity



In practice one can determine the simplicial complexes  $\Gamma^{\sigma}$  to compute the multiplicity factors and the "selection principle" of  $\tilde{\sigma}, \tilde{\hat{\sigma}} \in \mathcal{P}(I_{\Sigma})$  in one step by working through the powerset of Stanley-Reisner ideal generators.

The exponential growth  $2^n$  with the number of vertizes is replaces by an exponential growth  $2^t$  with the number of Stanley-Reisner ideal generators.

Bottom line: Algorithm very efficient for t small!





### $\rightarrow$ Google for cohomCalg

The core algorithm can be tried online.

#### cohomCalg

high-speed, cross-platform C++ implementation **cohomCalg** 

- Windows / Mac / Linux
- open source, GLPv3
- multi-core support

#### cohomCalg Koszul extension

Mathematica interface

- Hypersurfaces & complete intersections
- (co-)tangent bundle,  $\Lambda^2 T^* S$
- Hodge diamond
- Monads

16 of 20



#### Example: Line bundles on toric variety $dP_3$

|     | dP3.in × |        |       |      |     |          |     |     |        |      |       |  |
|-----|----------|--------|-------|------|-----|----------|-----|-----|--------|------|-------|--|
| Q,  |          | 0,     |       |      | 1   | . 3,0, , |     |     | 4,0, , |      | 5,0,  |  |
| 1 % | The vert | ices a | nd GL | SM ( | cha | rges:    |     |     |        |      |       |  |
| 2   | vertex   | u1     | GLSM: | (    | 1,  | ο,       | Ο,  | 1   | );     |      |       |  |
| з   | vertex   | u2     | GLSM: | (    | 1,  | ο,       | 1,  | 0   | );     |      |       |  |
| 4   | vertex   | u3     | GLSM: | (    | 1,  | 1,       | ο,  | 0   | );     |      |       |  |
| 5   | vertex   | u4     | GLSM: | (    | ٥,  | ο,       | ο,  | 1   | );     |      |       |  |
| 6   | vertex   | u5     | GLSM: | (    | ٥,  | ٥,       | 1,  | 0   | );     |      |       |  |
| 7   | vertex   | u6     | GLSM: | (    | ο,  | 1,       | ο,  | 0   | );     |      |       |  |
| 8   |          |        |       |      |     |          |     |     |        |      |       |  |
| 9 😵 | The Stan | ley-Re | isner | id   | eal |          |     |     |        |      |       |  |
| LO  | sridea   | l [u1* | u2, 1 | 11*1 | 13, | u1*      | u4, | u2  | 2*u3,  |      |       |  |
| 11  |          | u2*    | u5, 1 | 13*1 | 16, | u4*      | u5, | uł  | *u6,   | u5   | *u61; |  |
| 12  |          |        | -     |      |     |          |     |     |        |      |       |  |
| 3 8 | And fina | llv th | e rem | ear  | ted | line     | bur | dle | coh    | omol | ogies |  |
| 1.4 | ambian   | tcohom | 01-   | ,    | 0   | -2       | 0.1 |     |        |      |       |  |
|     | andrich  |        |       |      | ~   |          |     | 1   |        |      |       |  |
| 1.9 | anoren   | ceonom | 0( -  | ••   | 4,  | -2,      | -1) | ÷   |        |      |       |  |



The **C**++ **core program** takes care of the actual algorithm that computes line bundles on toric spaces.









The **Mathematica frontend** provides convenient functionality, utilizing the previously discussed methods.

19 of 20

## Conclusions



#### Presented material:

- An efficient way to compute line bundle-valued cohomology group dimensions of a toric variety.
- The algorithm implementation cohomCalg.

#### Not shown:

 $\hfill\blacksquare$  Generalization to discrete group actions on  ${\cal X}$ 

Algorithm efficiency made a large scale scan of heterotic (0,2)-models possible, see arXiv:1106.4998.